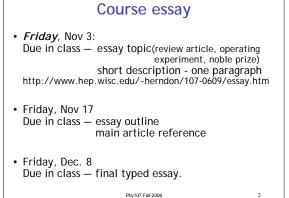
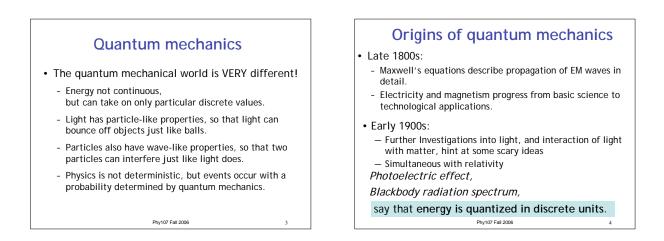
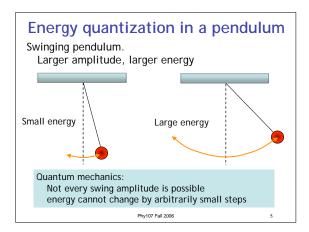
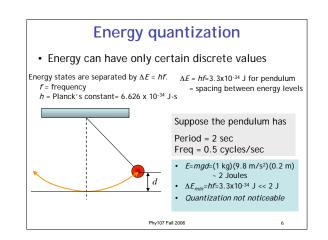


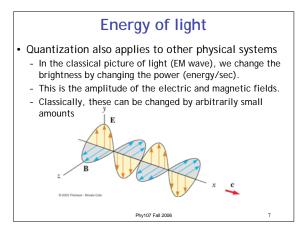
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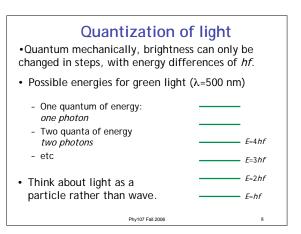


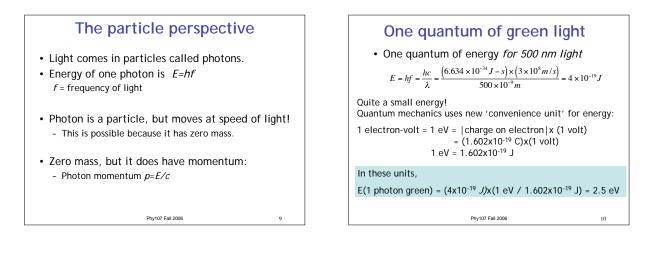


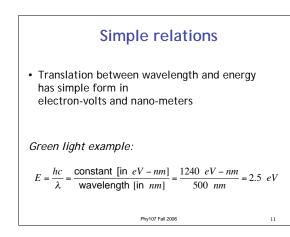


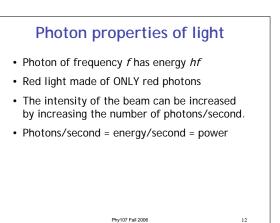


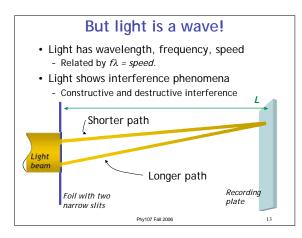


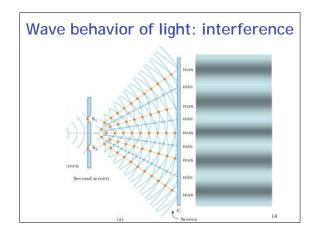




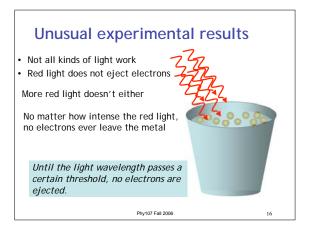


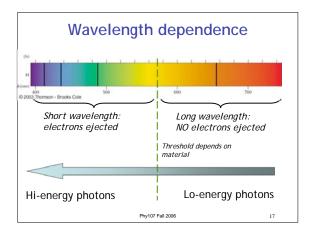


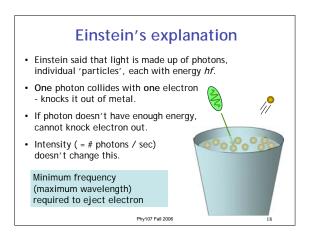


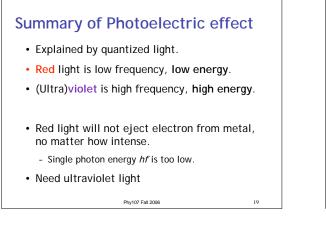


Particle behavior of light: photoelectric effect A metal is a bucket holding electrons Electrons need some energy in order to jump out of the bucket. Light can supply this energy. Energy transferred from the light to the electrons. Electron uses some of the energy to break out of bucket. Remainder appears as energy of motion (kinetic energy).









Photon properties of light

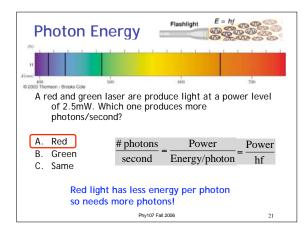
- Photon of frequency *f* has energy *hf*
- Red light made of ONLY red photons
- The intensity of the beam can be increased by increasing the number of photons/second.
- Photons/second = energy/second = power

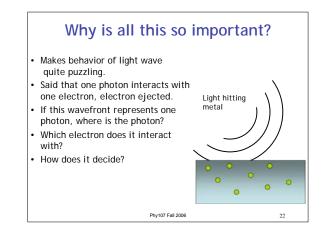
Interaction with matter

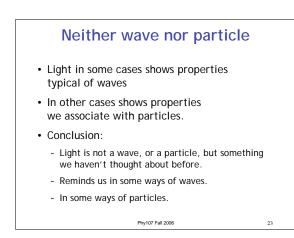
- Photons interact with matter one at a time.
- Energy transferred from photon to matter.
- Maximum energy absorbed is photon energy.

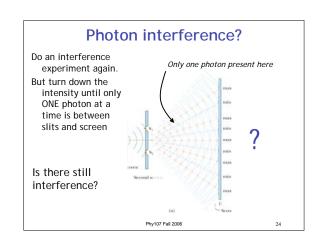
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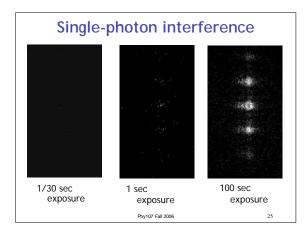
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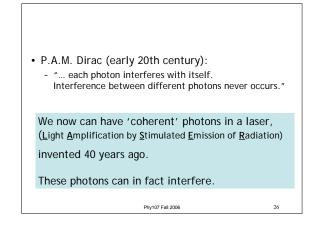




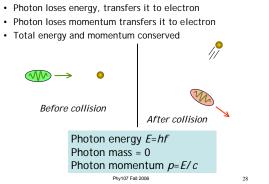




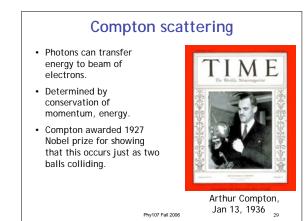




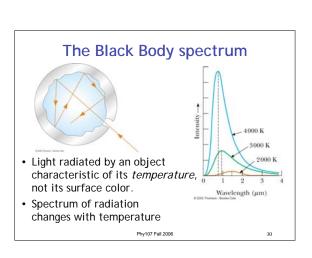
Probabilities We detect absorption of a photon at camera. Cannot predict where on camera photon will arrive. Position of an individual photon hits is determined probabilistically. Photon has a probability amplitude through space. Square of this quantity gives probability that photon will hit particular position on detector. The photon is a probability wave! The wave describes what the particle does.

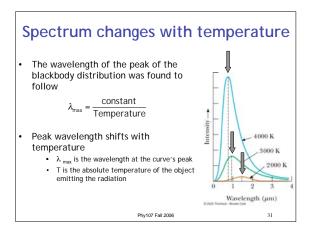


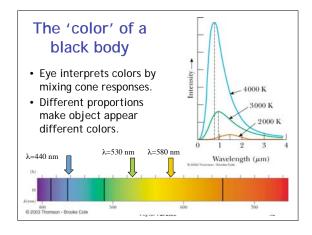
Compton scattering

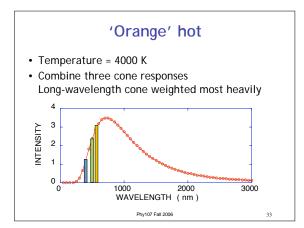


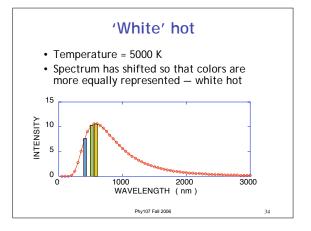
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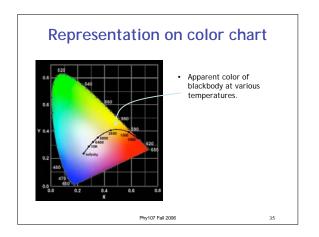


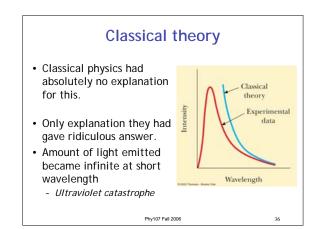


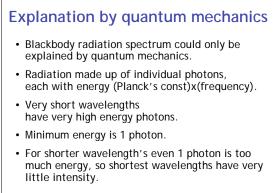












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