

# Preliminary Examination



## Shedding Light on the Structure of the Photon

**Sean E.K. Mattingly**

University of Wisconsin

20 December 95

# HERA



# ZEUS



# Zeus in Numbers



**Calorimeter:** DU / Scintillator ( $EMC = 25x_0$   $HAC = 75 \rightarrow 150x_0$ )

99.7% Coverage  $2.5 \leq \theta \leq 176$

**Resolution:**  $\frac{18\%}{\sqrt{E}} = \frac{\sigma(E)}{E}$  **electrons**

$\frac{35\%}{\sqrt{E}}$  **hadrons**

$< 1ns$  **time**

**Tracking:** Ar/CO<sub>2</sub>/C<sub>2</sub>H<sub>6</sub> (72 layers, 9 super with 4 stereo)

**Coverage:**  $15^\circ \rightarrow 164^\circ$

**Resolution:** 4 cm in z -- 1mm in xy

**Vertex Resolution:** 0.4 cm in z -- 0.1 cm in xy

**Momentum Resolution:**  $\frac{\sigma(P_t)}{P_t} = 0.003P_t$

$B = 1.43T$

**Luminosity:** Pb (electron), Pb (photon)

$\sigma(\mathcal{L}) < 1\%$

# Luminosity Monitor



# ZEUS Trigger



## ● First Level Trigger:

- $10^7$  Hz input
- 600 Hz output
  - Calorimeter First Level Trigger (no Deadtime)
    - Global and regional energy sums
    - Isolated electron/muon finding
  - Track/Muon hits

## ● Second Level Trigger:

- 600 HZ input
- 70 HZ output
  - Timing cuts
  - E- $p_z$  cuts
  - Spark rejection

## ● Third Level Trigger:

- 70 Hz input
- 14 Hz output (100 KBytes/Event)
  - Physics filters
  - Some timing

# Timing of Background vs. Physics



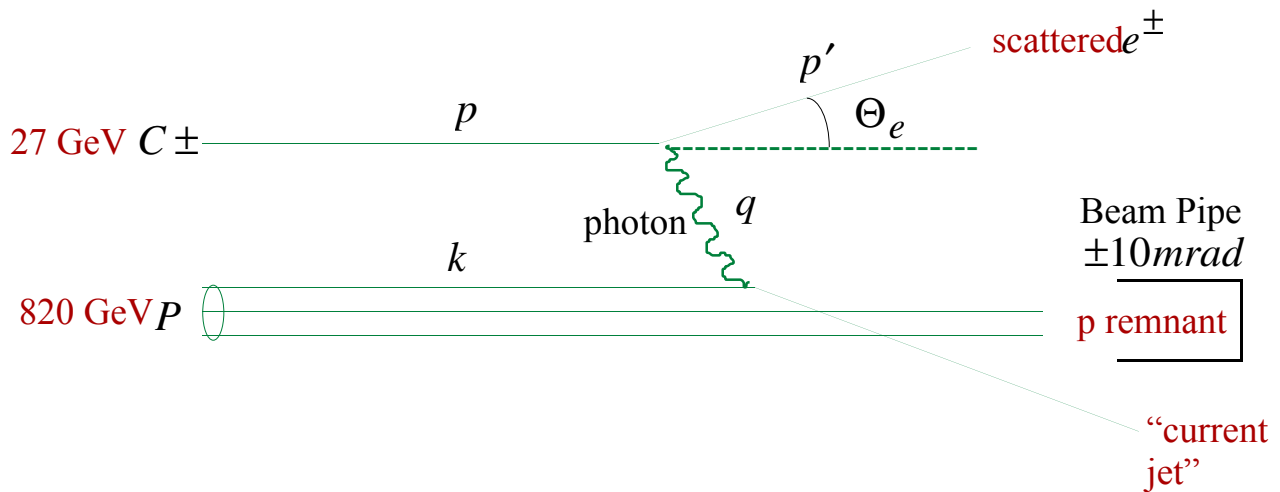
(Forward Cal. Time - Rear Cal. Time) vs. (Rear Cal. Time)

# 96 ns First Level Trigger Pipeline





# Deep Inelastic Scattering



$$Q^2 = -q^2 = 2EE'(1 - \cos \Theta_e)$$

$$x = \frac{Q^2}{2(q \cdot k)}$$

$$y = \frac{q \cdot k}{p \cdot k} \quad y_e = 1 - \frac{E'}{E} \cos^2 \frac{\Theta}{2}$$

$$y_{JB} = y_{cal} = \frac{\sum_i (E - p_z)_i}{2E_e} \quad (\text{valid if } e^\pm \text{ down BP})$$

$$Q^2 = xys$$

$$s = (p + k)^2$$

# ZEUS Kinematic Coverage



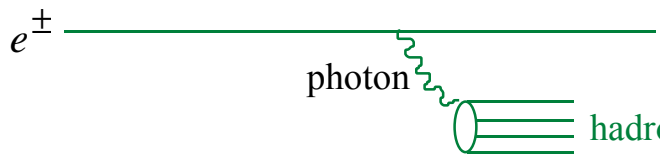
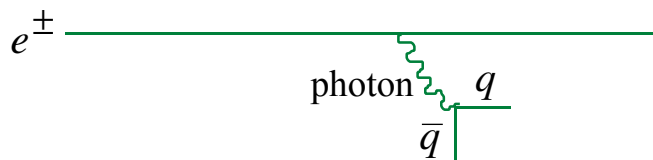
GeV<sup>2</sup>

**ZEUS covers previously unmeasured range.**

# If the photon lives long enough...



Short-lived  $\gamma$  (high  $Q^2 \Leftrightarrow$  short life) -- virtual



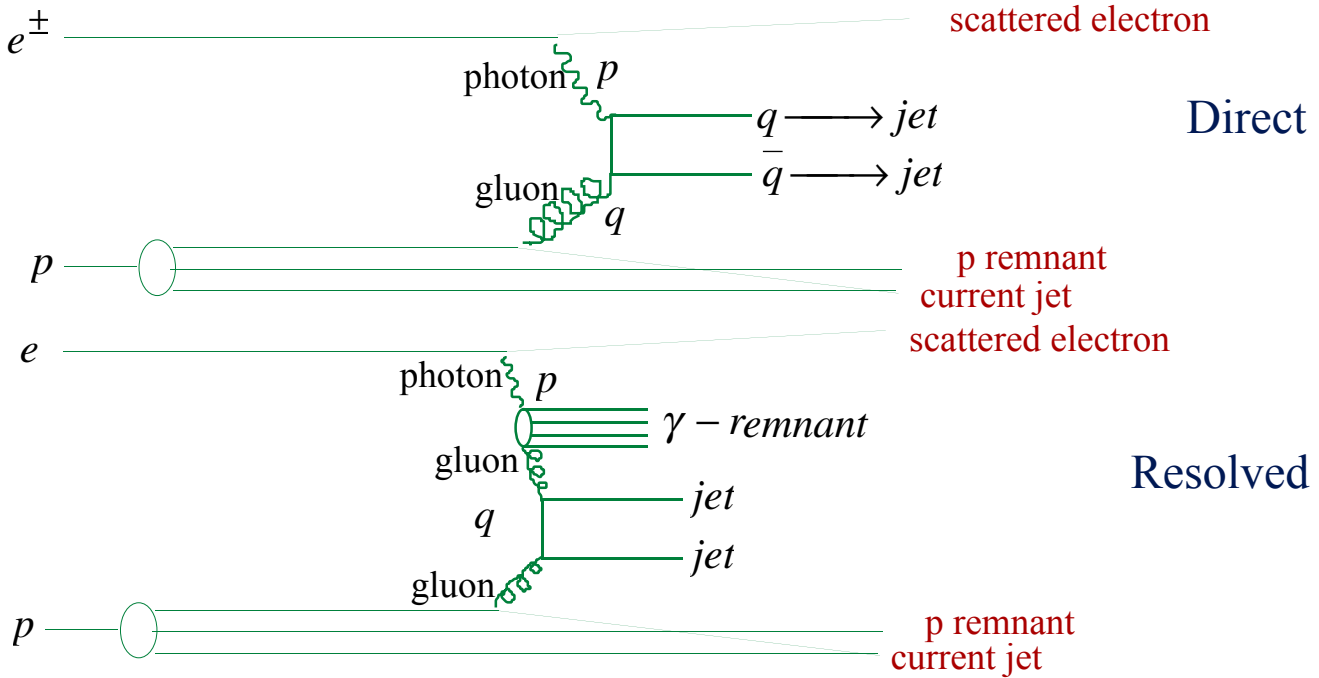
Longer lived  $\gamma$  (low  $Q^2 \Leftrightarrow$  longer life) -- Quasi-real



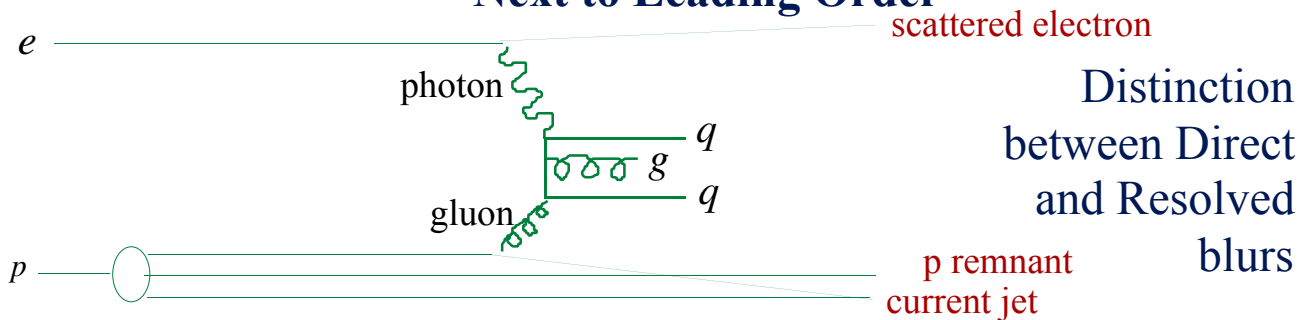
# Photoproduction at Electron Proton Collider



## Leading Order



## Next to Leading Order



$$W^2 = (p + q)^2 = 4y_{JB} E_e E_p$$

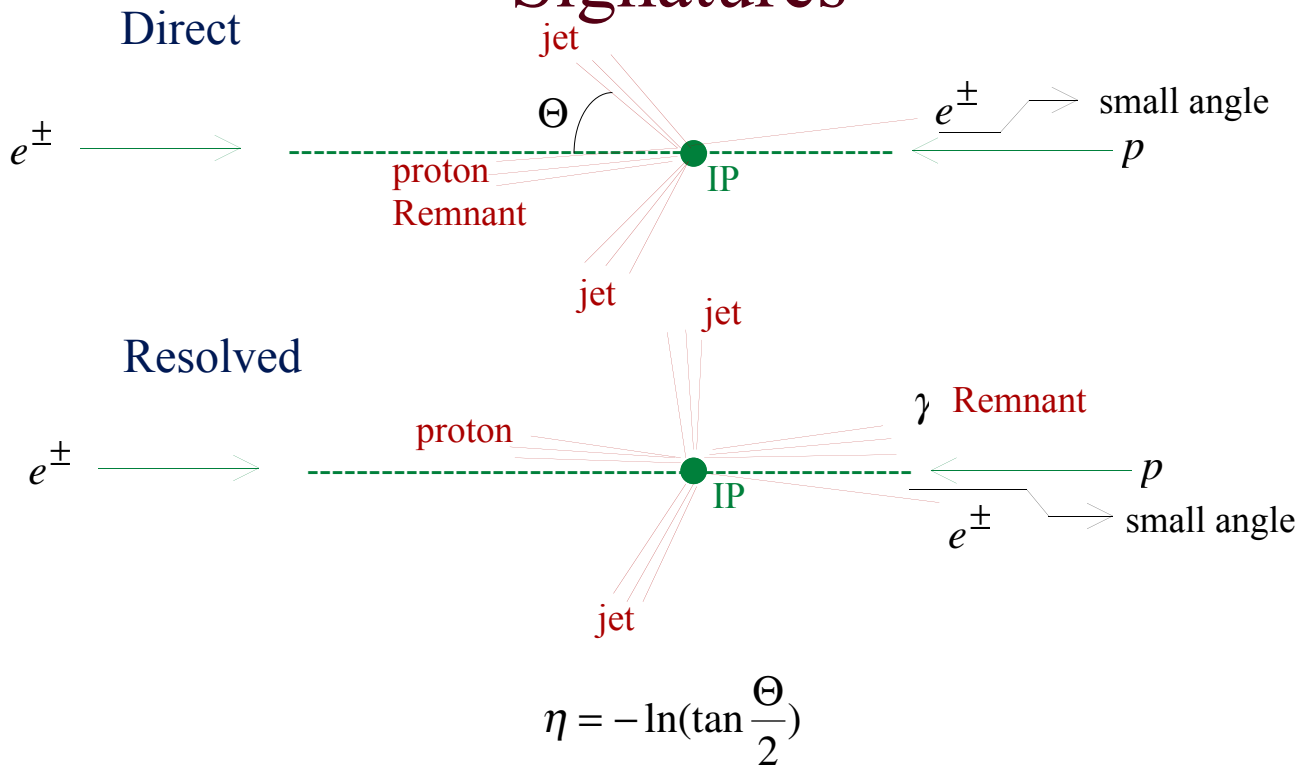
$$x_\gamma = \frac{\sum_{jets} (E - p_z)_{jets}}{2yE_e}$$

hard vs. soft

# Photoproduction at ZEUS



## Signatures



# **ZEUS Run 13299 Event 7428 (LAZE)**



# **ZEUS Run 6790 Event 24894 (LAZE)**



# Photon has Hadronic Structure



In proton (DIS) case:

$$\frac{d\sigma(ep \rightarrow eX)}{dxdy} = \frac{4\pi\alpha^2 s}{Q^4} \left[ \left(1 - y + \frac{y^2}{2}\right) F_2^p(x, Q^2) - \frac{y^2}{2} F_L^p(x, Q^2) \right]$$

$F(x, Q^2)$  is a structure function and includes the momentum distribution of the partons.

$$F_2^p(x, Q^2) \approx x \left\{ \frac{4}{9} [u(x) + \bar{u}(x)] + \frac{1}{9} [d(x) + \bar{d}(x) + s(x) + \bar{s}(x)] \right\}$$

In photon ( $2\gamma$  exchange) case:

$$\frac{d\sigma(e\gamma \rightarrow eX)}{dxdy} = \frac{4\pi\alpha^2 s}{Q^4} \left[ \left(1 - y + \frac{y^2}{2}\right) F_2^\gamma(x, Q^2) - \frac{y^2}{2} F_L^\gamma(x, Q^2) \right]$$

$y \rightarrow 0$

$$\frac{d\sigma(e\gamma \rightarrow eX)}{dxdy} \sim F_2^\gamma(x, Q^2)$$



# Why is $F_2^\gamma(x, Q^2)$ Interesting?



- **Test of Quark Parton Model (QPM)**
  - $F_2^\gamma$  should peak toward high  $x$
  - Pair Production of Quarks (Direct Photoproduction)
- **Test of Quantum Chromo-Dynamics (QCD)**
  - $F_2^\gamma$  should peak toward low  $x$
  - Gluon Bremsstrahlung, Quarks Radiating Gluons (Resolved Photoproduction)

# Why is $F_2^\gamma(x, Q^2)$ Interesting?



## ● $F_2^\gamma$ scaling violation different than $F_2^p$ violation

- The Quark Parton Model of the proton is expected to fulfill Bjorken scaling.
  - Gluon Bremsstrahlung causes scaling violation in the proton. (QCD)
- The Quark Parton Model of the photon violates Bjorken scaling.

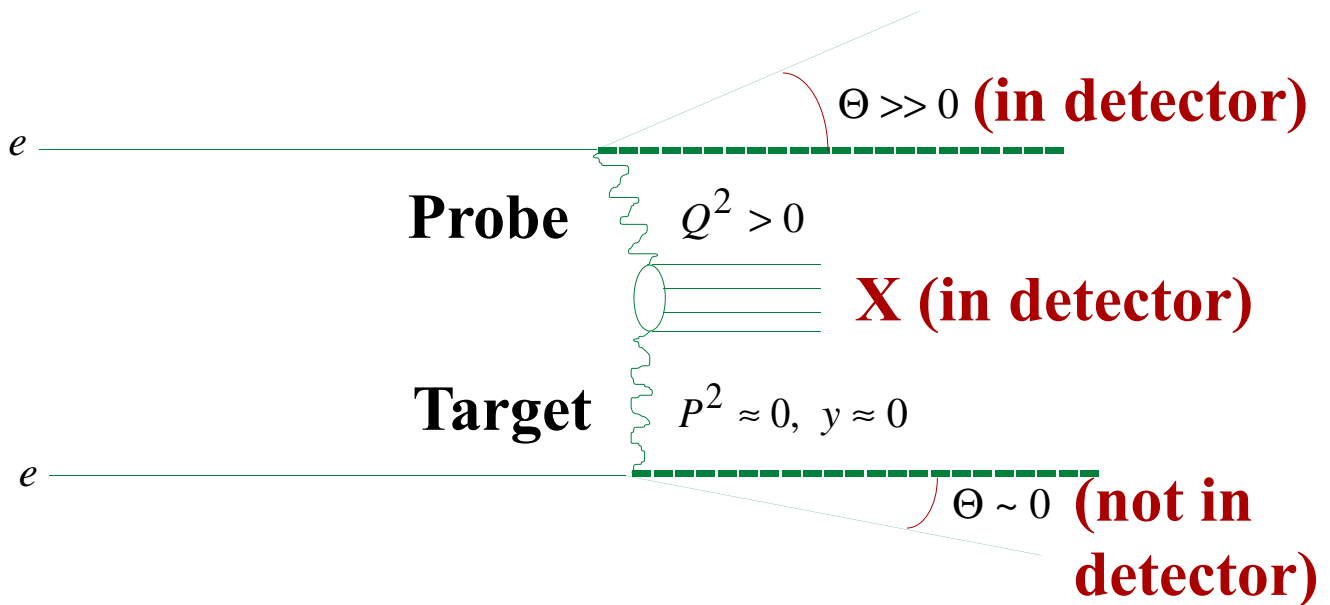
## ● No sum rule for photon

- The momentum of the partons in the proton must sum to the total momentum of the proton.
- The photon may remain a photon, in which case the partons in the photon carry none of the photon's momentum.
  - $F_2^\gamma$  is large in the high  $x$  region

# $\sigma(\gamma * p)[\mu b]$ vs. $W_{\gamma p}^2[GeV^2]$ Plot



# Electron Positron Collider as Gamma Gamma Collider



# Previous Measurements of

$$F_2^\gamma(x, Q^2)$$



**Scaling violation seen as well as low and high x peaks.**

# ZEUS Data Set and Monte Carlo



## ● Accumulated Data

- 1993: 550 nb<sup>-1</sup> (~4.5 Million Events on Tape)
- 1994: 3300 nb<sup>-1</sup> (~10 Million Events on Tape)
- 1995: 6400 nb<sup>-1</sup> (~15 Million Events on Tape)

## ● Monte Carlo

- HERWIG
  - Uses Lowest Order Diagrams
  - Fragmentation done by cluster algorithm
  - Exact matrix elements used for photon-lepton vertex
- PYTHIA
  - Uses Lowest Order Diagrams
  - Fragmentation done by LUND string model
  - Weizsaecker-Williams approximation for photon-lepton vertex

# ZEUS Photoproduction

## Cuts



- **2 Jets as found by cone algorithm**
  - $E_T^{\text{jet}} > 5 \text{ GeV}$  (compensate for energy loss in dead material)
  - $-1.125 < h^{\text{jet}} < 1.875$  (keep edge of jet in detector)
- **Remove beam gas events**
  - At least 2 tracks pointing to vertex
  - Vertex position along beam axis  $-48 \text{ cm} < z < 36 \text{ cm}$
  - Fewer than 5 tracks not pointing to vertex
  - $y_{\text{JB}} > 0.2$  (if lots of stuff in Forward Cal,  $E-p_z$  will be small)
- **Reject charged current events**
  - Missing  $p_T / E_T^{0.5} < 2 \text{ GeV}^{0.5}$
- **Reject DIS**
  - Identify Electrons (Energy Distribution in Cal)
    - Reject event if  $y_e < 0.7$  (Electrons that are not scattered beam electrons tend to have high  $y_e$ )
      - Very effective against DIS events with  $Q^2 > 4 \text{ GeV}^2$
  - $y_{\text{JB}} < 0.7$  (If electron in Rear Cal,  $E-p_z$  will be high)

# ZEUS Results



**Hard processes observed in both Direct and Resolved photoproduction.**

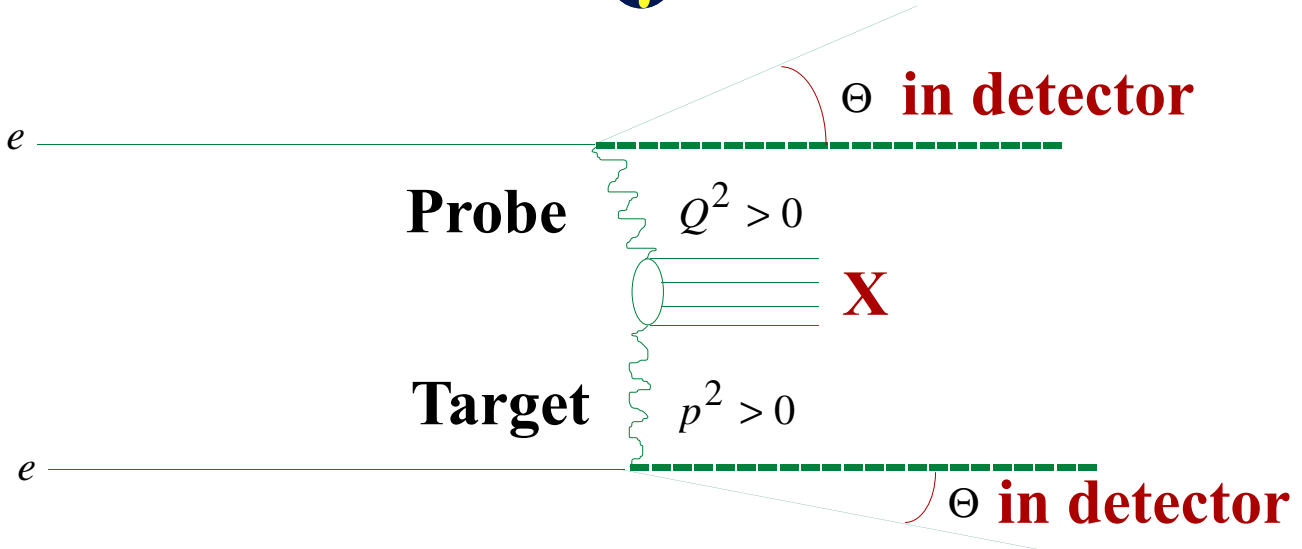


# ZEUS Results



**Poor reproduction of Resolved, while Direct is described more accurately.**

# Previous Result for Virtual Photons



**PLUTO**

**74 Events**

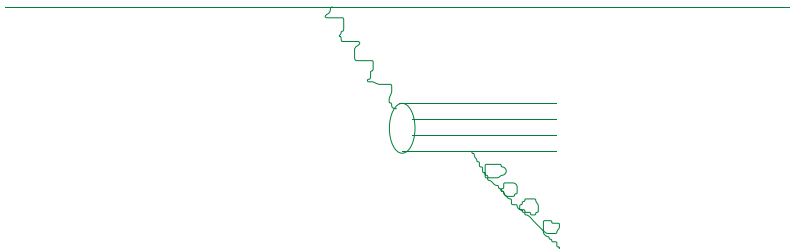
**Decrease of  $F_{\text{eff}}$  with increasing  $P^2$  seen**

# Virtual $\gamma$ structure at ZEUS



How does  $F_2^\gamma$  change with  $P^2$ ?

- **Expect partonic content (i.e. resolved) of photon to decrease with increasing  $P^2$ .**



- **Each “fluctuation step” takes time and life time of  $\gamma$  decreases as  $P^2$  increases.**
  - expect gluons to be suppressed faster than quarks
- **Prediction by Drees and Godbole:**
  - Expect Direct/Resolved fraction to increase as  $P^2$  increases.

# Theoretical Prediction

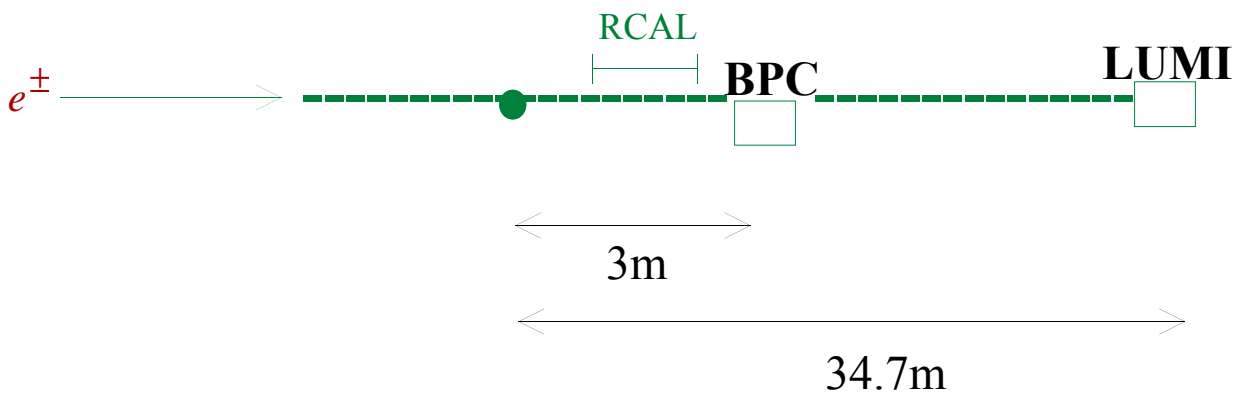


- **Quarks and gluons suppressed in virtual photon**

# Tag Real and Virtual Photons at ZEUS



Use Beam Pipe Calorimeter and  
Luminosity monitor. (BPC and LUMI)



Measure  $\frac{D}{R}$  in BPC ( $0.1 < P^2 < 0.55 \text{ GeV}^2$ )  
and in LUMI ( $P^2 < 0.02 \text{ GeV}^2$ ,  
median  $P^2 = 10^{-5} \text{ GeV}^2$ )

# The Beam Pipe Calorimeter (BPC)



# Beam Pipe Calorimeter Measures Position



# BPC Resolution



## Tungsten with Scintillator layers

- Total  $24X_0 \rightarrow 24$  layers
- 1994

$$\frac{\Delta E}{E} = \frac{30\%}{\sqrt{E}} \quad (\text{in GeV})$$

$$\Delta x = 2\text{mm}$$

$$17\text{mrad} \leq \Theta \leq 35\text{mrad}$$

$$0.1\text{GeV}^2 \leq Q^2 \leq 0.55\text{GeV}^2$$

$$\Delta Q^2 = 3 - 6\%$$



# Zeus 95 Data Plot



# $\sigma(\gamma * p)[\mu b]$ vs. $W_{\gamma p}^2[GeV^2]$ Plot



**BPC fills in important unexplored territory.**

# Luminosity Monitor



- **Lead/Scintillator sandwich**

- 24  $X_0$  total

$$\frac{\Delta E}{E} = \frac{16-18\%}{\sqrt{E}} \quad (\text{in GeV})$$

$$0.2E_e \leq E'_e \leq 0.9E_e$$

$$\Delta x = 3mm$$

$$0 \leq Q^2 \leq 0.02 GeV^2 \quad (\text{median} = 10^{-5} GeV^2)$$

$$\Delta Q^2 = \sim 10^{-4} \rightarrow \sim 10^{-2} GeV^2$$

# Preliminary Results from ZEUS



- Distributions of  $x_\gamma$  for virtual and real photons in photoproduction.

BPC  
( $0.1 < P^2 < 0.55 \text{ GeV}^2$ )

LUMI  
( $P^2 \sim 0 \text{ GeV}^2$ )

**Enhancement of Resolved in  
LUMI (lower virtuality) observed.**

# **P<sup>2</sup> Evolution of Direct to Resolved Ratio**



**Ratio decreases with P<sup>2</sup> but errors too large to constrain theory.**

# Outlook



## ● Increase in Statistics

- 1994:  $\sim 2\text{pb}^{-1}$ 
  - 375 “BPC events” (Virtual)
  - 14 181 “LUMI events” (Quasi-real)
- 1995:  $\sim 6\text{pb}^{-1}$  **project:**
  - 1125 BPC
  - 42 500 LUMI

## ● New BPC

- 1994:  $\frac{\Delta E}{E} = \frac{30\%}{\sqrt{E}}$   $\Delta x = 2\text{mm}$
- 1995:  $\frac{\Delta E}{E} = \frac{16\%}{\sqrt{E}}$   $\Delta x = 1\text{mm}$

- **Expect to be able to make firm statement about  $P^2$  evolution of photon structure.**